



Central Minor Hockey Federation

# Bulletin

To: MHA Referee-in-Chiefs, MHA Officials  
CC: CMHF Executive, MHA Presidents, CMHF Teams  
From: Steve Smith, Referee-in-Chief, CMHF  
Date: October 7, 2007  
Re: **Rules of Competition**

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Ladies & Gentlemen,

Please be aware of following CMHF regulations that deal with rules of competition.

## 5.1 Team Competition

(a) Teams may dress a maximum of nineteen (19) players, provided two are goalkeepers. If only one goalkeeper is dressed, the maximum number dressed is eighteen (18). The players listed on the game sheet must be either registered members of the team involved, or approved affiliate players.

(b) A minimum of 9 players in uniform (not necessarily including a goaltender) on each team shall be necessary to start a game.

## 5.2 Timing Procedure

(a) All games in all divisions (with the exception of Bantam AAA and Midget AAA) shall be 3 x 10-minute stop time periods. Bantam AAA and Midget AAA shall be 3 x 15-minute stop time periods. If after completing 2 periods of play, a game is called for lack of time, it shall constitute a complete game.

## 5.3 Playing Rules

(a) Rules as adopted by HOCKEY CANADA, HNS, and the HNSMC shall apply except as specified herein, for all games of the CMHF.

If you have any questions/concerns please contact the undersigned.

Sincerely,

**Steve Smith**  
Referee-in-Chief  
Central Minor Hockey Federation  
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